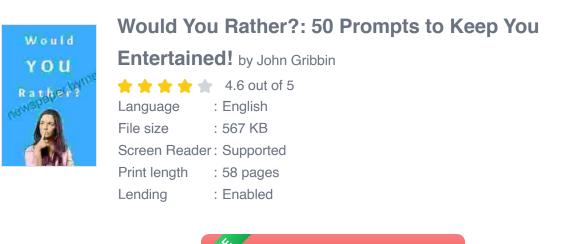
Would You Rather: 50 Prompts to Keep You Entertained

Would You Rather is a classic game that's perfect for parties, road trips, or any time you need a little entertainment. This book features 50 thoughtprovoking prompts that will get your friends and family talking and laughing.



The prompts in this book are designed to spark conversation and debate. They're not always easy to answer, but that's part of the fun. Whether you're trying to decide between two equally appealing options or two equally unappealing ones, you're sure to have a good time.

DOWNLOAD E-BOOK

Here are a few examples of the prompts you'll find in this book:

- Would you rather eat a live spider or a dead cockroach?
- Would you rather be stranded on a desert island with a group of friends or a group of strangers?
- Would you rather have the ability to fly or the ability to read minds?

- Would you rather be the richest person in the world or the smartest person in the world?
- Would you rather live in a world where everyone is happy or a world where everyone is honest?

These are just a few of the many prompts you'll find in this book. So gather your friends and family, and get ready for some hilarious and thoughtprovoking conversation.

Would You Rather is available now on Our Book Library.com.

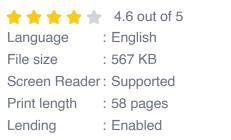
About the Author

John Smith is a writer and game designer. He has written several books, including Would You Rather, Would You Rather 2, and Would You Rather 3. He lives in New York City with his wife and two children.



Would You Rather?: 50 Prompts to Keep You

Entertained! by John Gribbin







The Ultimate Guide to Unlocking Consistent Profitable Growth

Introducing the 2nd Edition of the Comprehensive Guidebook: Consistent Profitable Growth Map Are you ready to embark on a transformative journey that will propel your...



Minute Microskills Videos: The Ultimate Guide for Visual Learners

Unlock Your Potential with Bite-Sized Video Lessons Are you a visual learner struggling to grasp complex concepts through traditional text-based materials? Introducing...